

Dynamic Programming and Model Predictive Control

Anders Rantzer

Automatic Control LTH
Lund University
Sweden

Optimal Control

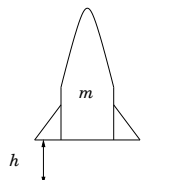
Idea:

Formulate a control synthesis problem in terms of optimization

- + Gives systematic design procedure
- + Can be used on nonlinear models
- + Can capture limitations as constraints
- Hard to find suitable criterium?!
- Can be hard to find the optimal controller

Example: Goddard's Rocket Problem (1910)

How should one send a rocket as high up in the air as possible?

$$\frac{d}{dt} \begin{pmatrix} v \\ h \\ m \end{pmatrix} = \begin{pmatrix} \frac{u-D}{m} - g \\ v \\ -\gamma u \end{pmatrix}$$


where u = motor force, $D(v, h)$ = air resistance, m = mass.

Maximize $h(t_f)$ when $0 \leq u \leq u_{max}$ and $m(t_f) \geq m_1$

Low v when air resistance is high. Burn fuel at higher level.

Took about 50 years before a complete solution was found.

Read more about Goddard at <http://www.nasa.gov/centers/goddard/>

Lecture 1

- ▶ Optimal control
- ▶ **Dynamic Programming and Bellman's Equation**
- ▶ Value iteration
- ▶ Relaxed Dynamic Programming
- ▶ Examples

Course Outline

Tuesday 08:45

- ▶ Optimal control
- ▶ Dynamic programming
- ▶ Bellman's equation
- ▶ Value iteration
- ▶ Relaxed DynP

Wednesday 08:45

- ▶ Tuesday summary
- ▶ MPC with terminal cost
- ▶ MPC without terminal cost
- ▶ Adaptive horizon
- ▶ Receding horizon estimation

Tuesday 09:45

- ▶ Model Predictive Control
- ▶ Stability
- ▶ Terminal constraints
- ▶ Introduction to exercise

Wednesday 09:45

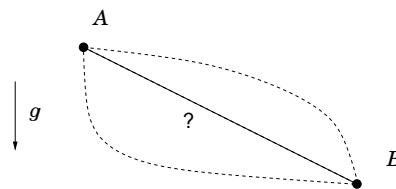
- ▶ Dual Decomposition
- ▶ Distributed MPC
- ▶ Gradient methods
- ▶ Large-scale systems

Wednesday afternoon: Computer exercise

The beginning

John Bernoulli: The **brachistochrone** problem 1696:

Let a particle slide along a frictionless curve. Find the curve that takes the particle from A to B in **shortest time**



Solved by John and James Bernoulli, Newton, l'Hospital

Optimal Control

- ▶ The space race (Sputnik 1957)
- ▶ Putting satellites in orbit
- ▶ Trajectory planning for interplanetary travel
- ▶ Reentry into atmosphere
- ▶ Minimum time problems
- ▶ Pontryagin's maximum principle, 1956
- ▶ Dynamic programming, Bellman 1957
- ▶ Vitalization of a classical field

Dynamic Programming, Richard E. Bellman 1957

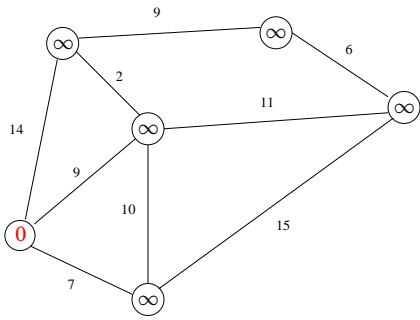


An optimal trajectory on the time interval $[T_1, T]$ must be optimal also on each of the subintervals $[T_1, T_1 + \epsilon]$ and $[T_1 + \epsilon, T]$.

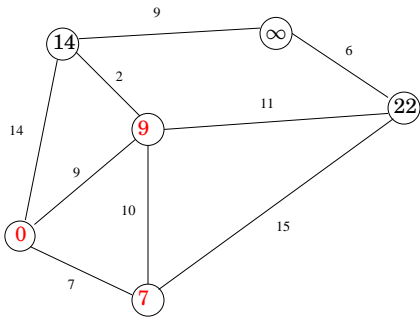


Example: Dijkstra's Algorithm

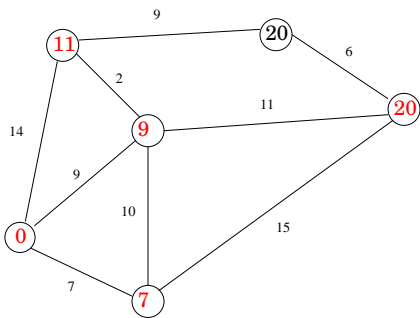
For each node, find the shortest path to the goal!



Example: Dijkstra's Algorithm



Example: Dijkstra's Algorithm



Infinite horizon Bellman equation

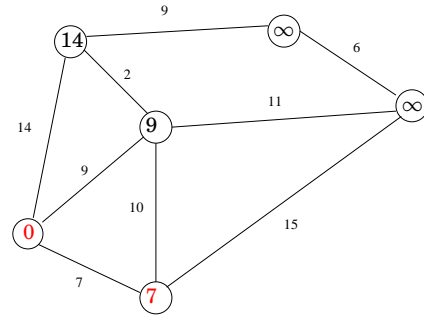
$$\begin{aligned} &\text{Minimize} && \sum_{t=0}^{\infty} l(x(t), u(t)) \\ &\text{subject to} && x(t+1) = f(x(t), u(t)) \quad x(0) = x_0 \end{aligned}$$

Let $V_{\infty}(x_0)$ denote the minimal value. The value function V_{∞} satisfies the *Bellman equation*

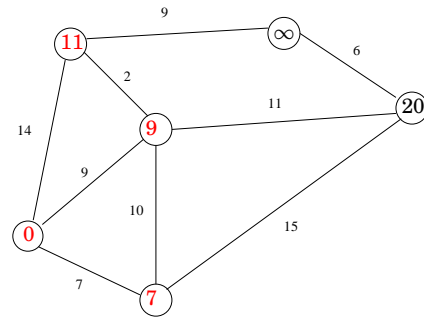
$$V_{\infty}(x) = \min_u [l(x, u) + V_{\infty}(f(x, u))]$$



Example: Dijkstra's Algorithm



Example: Dijkstra's Algorithm



Dynamic Programming in Discrete Time

$$\begin{aligned} &\text{Minimize} && \sum_{t=0}^{N-1} l(x(t), u(t)) \\ &\text{subject to} && x(t+1) = f(x(t), u(t)) \quad t = 0, 1, 2, \dots, N-1 \\ &&& x(0) = x_0 \end{aligned}$$

Let $V_N(x_0)$ denote the minimal value. The value function V_N satisfies the *Bellman equation*

$$V_N(x) = \min_u [l(x, u) + V_{N-1}(f(x, u))]$$



Lecture 1

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- ▶ Value iteration
- ▶ Relaxed Dynamic Programming
- ▶ Examples

Value iteration

$$\begin{aligned} &\text{Minimize} && \sum_{t=0}^{N-1} l(x(t), u(t)) \\ &\text{subject to} && x(t+1) = f(x(t), u(t)) \quad x(0) = x_0 \in X \end{aligned}$$

Recall that the value function V_N satisfies the Bellman equation

$$V_N(x) = \min_u [l(x, u) + V_{N-1}(f(x, u))]$$

Starting from $V_{-1}(x) \equiv 0$ the iteration gives $V_N(x)$ with

$$\begin{aligned} 0 &\leq V_1(x) \leq V_2(x) \leq V_3(x) \cdots \\ \lim_{N \rightarrow \infty} V_N(x) &\rightarrow V_\infty(x), \quad N \rightarrow \infty \end{aligned}$$

Often extremely complex when $X = \mathbf{R}^n$. Useful for finite X .

Proof idea

Use assumptions $\eta V_\infty \leq V_0^*$ and $V_\infty(f(x, u)) \leq \gamma l(x, u)$ to get

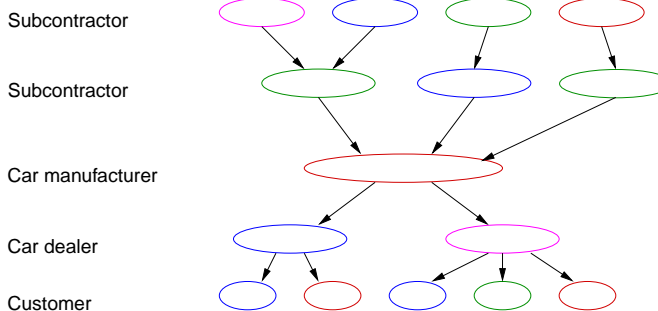
$$\begin{aligned} V_1^*(x) &= \min_u [V_0(f(x, u)) + l(x, u)] \\ &\geq \min_u [\eta V_\infty(f(x, u)) + l(x, u)] \\ &\geq \min_u [\eta_1 V_\infty(f(x, u)) + \eta_1 l(x, u)] \\ &= \eta_1 V_\infty(x) \end{aligned}$$

for some $\eta_1 > \eta$. The smaller γ is, the bigger η_1 becomes.

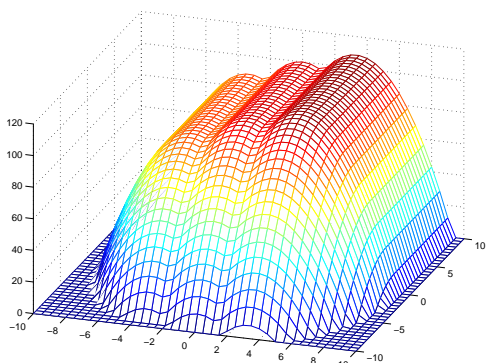
Repeat the argument to get $V_k^*(x) \geq \eta_k V_\infty(x)$, where $\eta < \eta_1 < \eta_2 < \eta_3 < \dots$

Convergence from above is obtained the same way.

Who decides the price of a Volvo?



Valuation by the car dealer



Customers: Andersson, Petterson and Lundström

Theorem: Value Iteration Convergence

Suppose the condition $0 \leq V_\infty(f(x, u)) \leq \gamma l(x, u)$ holds uniformly for some $\gamma < \infty$ and that $0 \leq \eta V_\infty \leq V_0^* \leq \delta V_\infty$.

Then the sequence defined iteratively by

$$V_{j+1}^*(x) = \min_u [V_j^*(f(x, u)) + l(x, u)] \quad j \geq 0$$

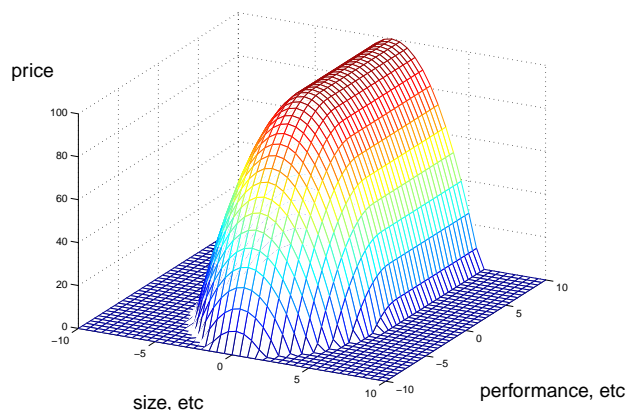
approaches V_∞ according to the inequalities

$$\left[1 + \frac{\eta - 1}{(1 + \gamma^{-1})^j}\right] V_\infty(x) \leq V_j^*(x) \leq \left[1 + \frac{\delta - 1}{(1 + \gamma^{-1})^j}\right] V_\infty(x)$$

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Valuation by the customer

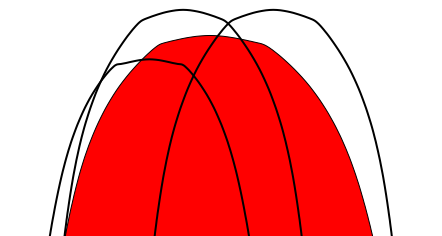


The key: Simplified valuation

Exact value-iteration gives absurd complexity.

Every subcontractor of Volvo would have to modify his prices when Andersson expands his garage.

Of course, pricing is not done like that. Approximations are done in every step.



Bounds on the Optimal Cost

If

$$V(x) \leq \min_u [V(f(x,u)) + l(x,u)]$$

then V is a lower bound on the optimal cost.

Conversely, if

$$\min_u [V(f(x,u)) + l(x,u)] \leq V(x)$$

then V is an upper bound on the optimal cost.

Theorem: Relaxed Value Iteration Convergence

Suppose the condition $0 \leq V_\infty(f(x,u)) \leq \gamma l(x,u)$ holds uniformly for some $\gamma < \infty$ and that $0 \leq \eta V_\infty \leq V_0^* \leq \delta V_\infty$.

Then a sequence satisfying

$$\min_u [V_j(f(x,u)) + l(x,u)/\alpha] \leq V_{j+1}(x) \leq \min_u [V_j(f(x,u)) + \alpha l(x,u)]$$

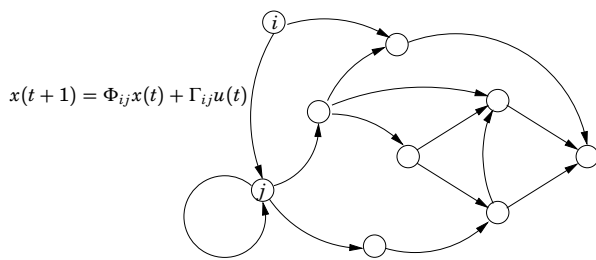
approaches the interval $[\alpha^{-1}V_\infty, \alpha V_\infty]$ according to the inequalities

$$\left[1 + \frac{\eta - 1}{(1 + \gamma^{-1})^j}\right] \alpha^{-1}V_\infty \leq V_j^*(x) \leq \left[1 + \frac{\delta - 1}{(1 + \gamma^{-1})^j}\right] \alpha V_\infty(x)$$

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Optimize switches for continuous dynamics



Minimize $\sum_t x(t)^T Q_{i(t)j(t)} x(t) + u(t)^T R_{i(t)j(t)} u(t)$

Two types of inputs, both affect the penalty

Relaxed Value Iteration

Replace the Bellman equation by an inequality:

$$\min_u [V(f(x,u)) + l(x,u)/\alpha] \leq V(x) \leq \min_u [V(f(x,u)) + \alpha l(x,u)]$$

where $\alpha > 1$.

From the inequalities, it follows that

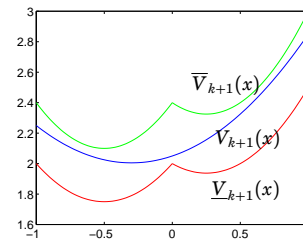
$$V^*(x)/\alpha \leq V(x) \leq \alpha V^*(x)$$

The recursive conditions become

$$\min_u [V_j(f(x,u)) + l(x,u)/\alpha] \leq V_{j+1}(x) \leq \min_u [V_j(f(x,u)) + \alpha l(x,u)]$$

The interval for $V_{j+1}(x)$ makes it possible to work with a simplified parameterization of V_j .

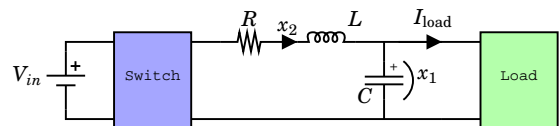
Relaxed Dynamic Programming



$$\underbrace{\min_u \{V_k(f(x,u)) + l(x,u)/\alpha\}}_{\underline{V}_{k+1}(x)} \leq V_{k+1}(x) \leq \underbrace{\min_u \{V_k(f(x,u)) + \alpha l(x,u)\}}_{\bar{V}_{k+1}(x)}$$

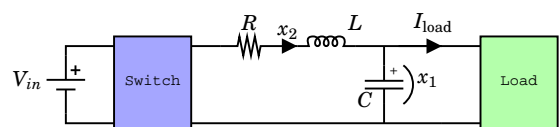
Example: Switched voltage converter

A step-down DC/DC converter.



- ▶ A linear system except for the switching actuator
- ▶ Objective: Keep output voltage constant.

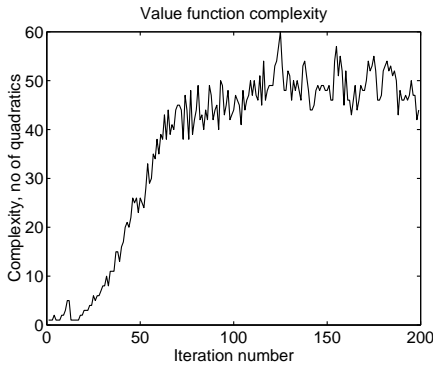
Example: Switched voltage converter



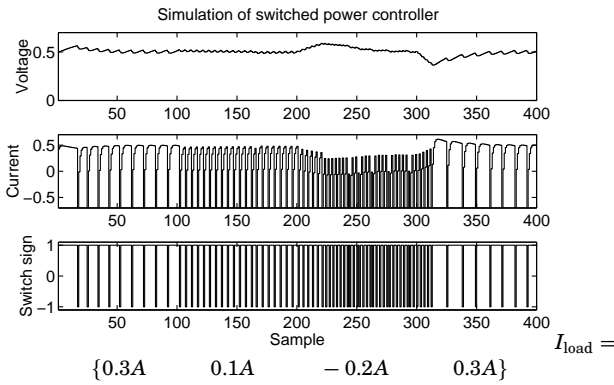
$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{bmatrix} = \begin{bmatrix} \frac{1}{C}(x_2 - I_{load}) \\ -\frac{1}{L}x_1 - \frac{R}{L}x_2 + \frac{1}{L}s(t)V_{in} \\ V_{ref} - x_1 \end{bmatrix}$$

$$l(x) = q_P(x_1 - V_{ref})^2 + q_I x_3^2 + q_D(x_2 - I_{load})^2$$

Example: Switched voltage converter



Example: Switched voltage converter



More on Control of DC-DC Converters

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Comparison of Hybrid Control Techniques for Buck and Boost DC-DC Converters

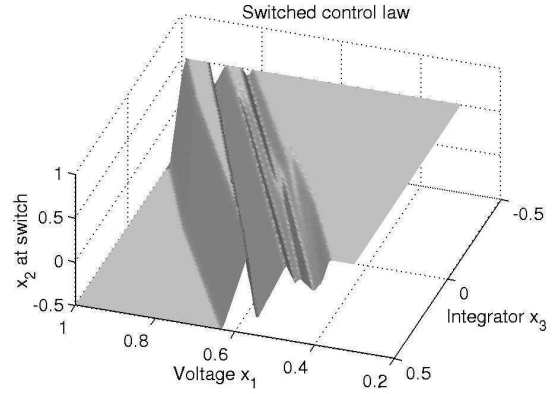
Sébastien Mariéthoz, Member, IEEE, Stefan Almér, Mihai Băja, Andrea Giovanni Beccuti, Diego Patino, Andreas Wernrud, Jean Buisson, Hervé Cornerais, Tobias Geyer, Member, IEEE, Hisaya Fujioka, Member, IEEE, Ulf T. Jönsson, Member, IEEE, Chung-Yao Kao, Member, IEEE, Manfred Morari, Fellow, IEEE, Georgios Papafotiou, Member, IEEE, Anders Rantzer, Fellow, IEEE, and Pierre Riedinger

Four steps of approximate value iteration

After four iterations we have one 30×30 matrix P^i for each node such that the following switch law is within a factor 3.81 from optimality:

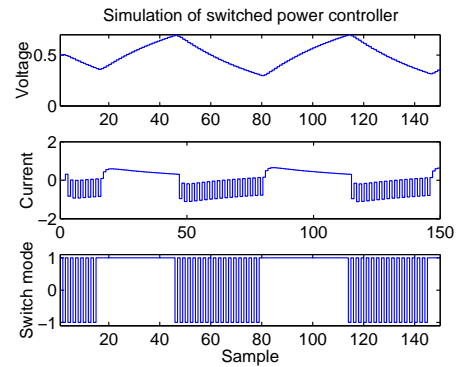
$$\begin{cases} \text{Jump to node } n & \text{if } z^T [A_{in}^T P^n A_{in} + Q_{in}] z < z^T [A_{im}^T P^m A_{im} + Q_{im}] z \\ \text{Jump to node } m & \text{else} \end{cases}$$

Example: Switched voltage converter

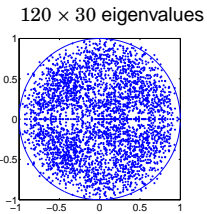
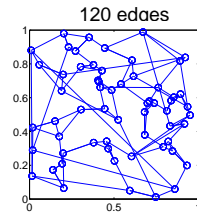


Example: Switched voltage converter

Frequency weights in the cost function can be used to suppress undesired harmonics. This increases state dimension, but has no significant effect on computational complexity.



Optimal control: 60 discrete states, 30 continuous



Minimize

$$\sum_t z(t)^T Q_{i(t)u(t)} z(t)$$

Continuous dynamics: $z(t+1) = A_{i(t)u(t)} z(t)$ $z(0) = z_0 \in \mathbb{R}^{30}$

Discrete jumps: $i(t+1) = u(t)$ $i(0) = i_0$

Two versions of relaxed value iteration

$$\min_u [V_j(f(x,u)) + l(x,u)/\alpha] \leq V_{j+1}(x) \leq \min_u [V_j(f(x,u)) + l(x,u)]$$

Decentralized computations!

$$\min_u [V_j(f(x,u)) + l(x,u)/\alpha] \leq V_{j+1}(x) \leq \min_u [V_{j+1}(f(x,u)) + l(x,u)]$$

Global convergence!

If simple approximation exists, we will find one!

Assume V^S is "simple" and satisfies

$$\min_u [V^*(f(x,u)) + l(x,u)/\alpha] \leq V^S(x) \leq \min_u [V^S(f(x,u)) + l(x,u)]$$

Then $V^*/\alpha < V^S < V^*$ and the following relaxed value iteration with $V_0 = 0$ is feasible in every step:

$$\min_u [V_k(f(x,u)) + l(x,u)/\alpha] \leq V_{k+1}(x) \leq \min_u [V_{k+1}(f(x,u)) + l(x,u)]$$

Moreover

$$V^*(x)/\alpha < \limsup_{k \rightarrow \infty} V_k(x) < V^*(x)$$

Conclusions of Lecture 1

- ▶ Dynamic programming — Off-line controller optimization
- ▶ Main limitation: Complexity of optimal value function
- ▶ Relaxed Dynamic Programming (with error bounds)
- ▶ Next: On-line optimization — Model Predictive Control

[Lincoln and Rantzer, *Relaxing Dynamic Programming*, TAC 51:8, 2006]

[Rantzer, *Relaxing Dynamic Programming in Switching Systems*, IEE Proceeding on Control Theory and Applications, 153:5, 2006]

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