

Julia for Scientific Programming

Seminar 3

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Linear algebra

- ▶ Vectors
- ▶ Matrices
- ▶ Indexing and Slices
- ▶ Stacking and Concatenating
- ▶ Broadcasting
- ▶ Built-in functions

Vectors

In Julia, arrays are the most important data type which represent vectors or matrices in linear algebra.

```
julia> a=[1,2,3]
3-element Array{Int64,1}:
 1
 2
 3
```

```
julia> a=["foo","bar",1]
3-element Array{Any,1}:
 "foo"
 "bar"
 1
```

The 1 in `Array{Int64,1}` and `Array{Any,1}` indicates that the array is one dimensional.

```
julia> size(a)
(3,)
```

```
julia> ndims(a)
1
```

NOTE: The common terms “row vector” and “column vector” don’t make sense in Julia. A vector in Julia is flat and hence neither row nor column. An n vector, an $n \times 1$ and a $1 \times n$ are three different objects.

```
julia> b=[-1,1,2.]  
3-element Array{Float64,1}:  
 -1.0  
  1.0  
  2.0  
  
julia> b=[-1 1 2.]  
1x3 Array{Float64,2}:  
 -1.0  1.0  2.0
```

► Basic Operations

```
julia> 2a           # or 2*a
3-element Array{Int64,1}:
 2
 4
 6
julia> dot(a,a)    # or a'*a
1-element Array{Float64,1}:
14
julia> norm(a)
3.741657386773941
```

NOTE: Operations `.+`, `.-`, `.*` are all elementwise.

► Creating vectors

Some handy methods to quickly create vectors:

`zeros(n)` creates a vector of size n filled with zeros.

`ones(n)` is the same filled with ones

`rand(n)` creates a vector with uniformly distributed random numbers between 0 and 1

NOTE: We can create an empty array using `Array()`:

```
julia> Array{Float64,3}
3-element Array{Float64,1}:
 7.94707e-316
 2.60867e-321
 0.0
```

What happens?

```
julia> a=[1,2,3];b=[-1,1,2.];
```

```
MATLAB>> a/b
```

```
ans =
```

```
1.1667
```

```
Python>>> a/b
```

```
array([-1. , 2. , 1.5])
```


What happens?

```
julia> a=[1,2,3];b=[-1,1,2.];
```

```
MATLAB>> a/b
```

```
ans =
```

```
1.1667
```

```
Python>>> a/b
```

```
array([-1. , 2. , 1.5])
```

```
julia> a/b
```

```
3x3 Array{Float64,2}:
```

```
-0.166667  0.166667  0.333333
```

```
-0.333333  0.333333  0.666667
```

```
-0.5       0.5       1.0
```

Answer:

```
julia> a=[1,2,3];b=[-1,1,2.];
```

```
MATLAB>> a/b      #a*pinv(b)
ans =
    1.1667
```

```
Python>>> a/b      # Elementwise division
array([-1. ,  2. ,  1.5])
```

```
julia> a/b      #a'*b(bb')^{-1}
3x3 Array{Float64,2}:
-0.166667  0.166667  0.333333
-0.333333  0.333333  0.666667
-0.5       0.5         1.0
```

Matrices

```
julia> A=[1. 0.;0. 1.]  
2x2 Array{Float64,2}:  
 1.0  0.0  
 0.0  1.0
```

```
julia> eye(2)  
2x2 Array{Float64,2}:  
 1.0  0.0  
 0.0  1.0
```

```
julia> ndims(A)  
2
```

```
julia> size(A)  
(2,2)
```

► Creating matrices

Some convenient methods to create matrices are:

`eye(n)` is the identity matrix of size n

`zeros(n, m)` creates a matrix of size $n \times m$ filled with zeros.

`ones(n, m)` fills an $n \times m$ matrix with ones

`rand(n, m)` creates a matrix of size $n \times m$ with uniformly distributed random numbers between 0 and 1

► Creating matrices

Some convenient methods to create matrices are:

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NOTE: We can create an empty array using `Array()`:

```
julia> Array{Float64,2,2}
2x2 Array{Float64,2}:
 0.0  0.0
 0.0  0.0
```

Indexing and Slices

```
julia> a[1]          julia> a[end]
1                   3
```

```
julia> a[1:2]
2-element Array{Int64,1}:
 1
 2
```

```
julia> A[1,1]        julia> A[2,end]
1.0                 1.0
```

```
julia> A[1:2,1]
2-element Array{Float64,1}:
 1.0
 0.0
```

Matrix coefficients are accessed by two indices

Stacking and Concatenating

```
julia> c="Hel "
```

```
"Hel "
```

```
julia> d="lo "
```

```
"lo "
```

```
julia> *(c,d)
```

```
"Hello "
```

```
julia> [a ;a[1,:]]
```

```
3x2 Array{Int64,2}:
```

```
1 2
```

```
3 4
```

```
1 2
```

```
julia> [a a[:,1]]
```

```
2x3 Array{Int64,2}:
```

```
1 2 1
```

```
3 4 3
```

Broadcasting

It denotes the ability to guess a common, compatible shape between two arrays.

```
julia> a=[1,2,3,4]
```

```
julia> a+1
```

```
4-element Array{Int64,1}:
```

```
2
```

```
3
```

```
4
```

```
5
```

```
julia> a=[1. 0;0 1.]
```

```
julia> a+1
```

```
2x2 Array{Float64,2}:
```

```
2.0  1.0
```

```
1.0  2.0
```


Built-in Functions

Linear algebra functions in Julia are largely implemented by calling functions from LAPACK.

- ▶ `dot(a,b)`: Compute the dot product
- ▶ `cross(a,b)`: Compute the cross product of two 3-vectors.

```
julia> A=[1 2;0 1.];B=[-1 0;0 1];
```

```
julia> *(A,B)
2x2 Array{Float64,2}:
-1.0  2.0
 0.0  1.0
```

- ▶ If A is a matrix and b is a vector, we can solve the linear equation

$$Ax = b$$

using “\” which has the syntax $x = A \backslash b$.

- ▶ **eig**(A): Compute eigenvalues and eigenvectors of A
- ▶ **rank**(A): Compute the rank of matrix A
- ▶ etc