

## Lecture 7 Part 1:

### Implementation of digital controllers

- Computational delay
- Sensor interface
  - Prefiltering
- Actuator interface
  - Saturation, wind-up
- Operator interface
  - Real time programming
- Numerics

## Controller templates

State space representation with explicit observer

$$\begin{aligned}\hat{x}(k|k) &= \hat{x}(k|k-1) + K(y(k) - \hat{y}(k|k-1)) \\ u(k) &= L(x_m(k) - \hat{x}(k|k)) + Du_c(k) \\ \hat{x}(k+1|k) &= \Phi\hat{x}(k|k) + \Gamma u(k) \\ x_m(k+1) &= f(x_m(k), u_c(k)) \\ \hat{y}(k+1|k) &= C\hat{x}(k+1|k)\end{aligned}$$

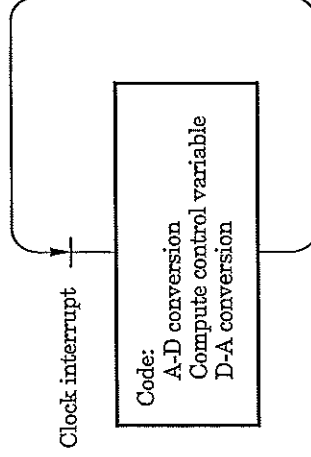
General state-representation

$$\begin{aligned}x(k+1) &= Fx(k) + Gy(k) + G_c u_c(k) \\ u(k) &= Cx(k) + Dy(k) + D_c u_c(k)\end{aligned}$$

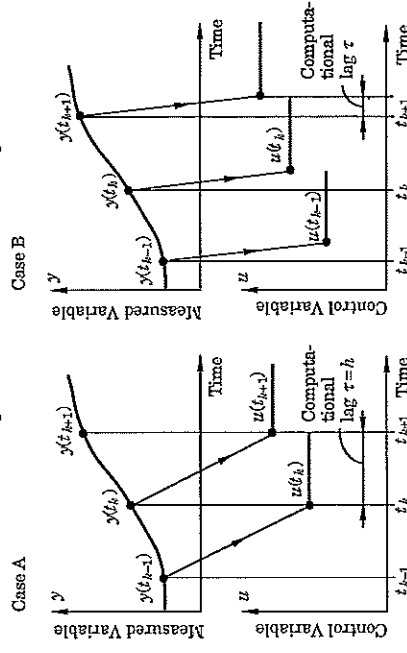
## Implementation

```

Procedure Regulate
begin
  Adin y uc
  u := u1 + D*y + Dc*uc
  Daout u
  x := F*x + G*y + Gc*uc
  u1 := C*x
end
    
```



Send out control signal as soon as possible



Minimize computational delay

Computing time should be included in process model.

Keep it constant!

### Prefilters

Eliminate all frequencies above the Nyquist frequency.

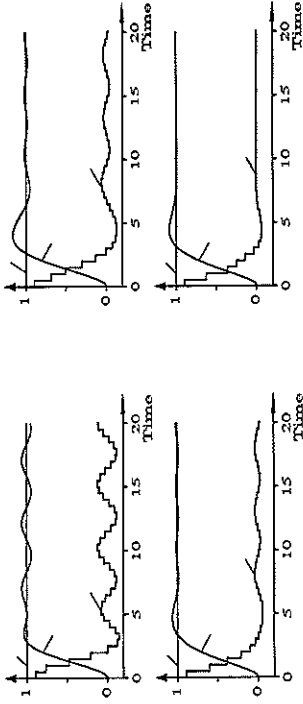
- Analog filters
  - 2 - 6 th order Bessel or Butterworth filters
  - Difficulty to change with  $h$
- Digital filters
  - Sample fast and make a digital filter
  - Useful for long sampling intervals and changing sampling periods

Must usually include the filter in the design

### Effect of anti-aliasing filter

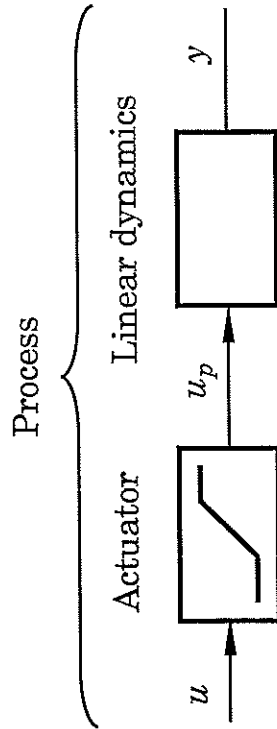
$$G(s) = \frac{1}{s(s+1)} \quad y_m(t) = y(t) + 0.1 \sin(\omega_d t) \quad \omega_d = 11.3$$

Pole placement ( $h = 0.5$ ) and 4th order Bessel filter cutting at  $\omega_B$



a)  $\omega_B = 25$ , b)  $\omega_B = 6.28$ , c)  $\omega_B = 6.28$ , compensation for delay of  $1.7h$   
 d)  $\omega_B = 2.51$ , compensation for delay of  $1.7h$

### Nonlinear actuators

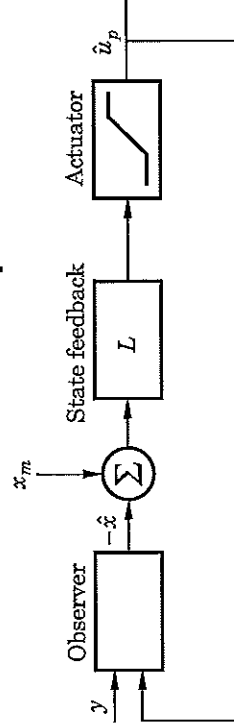


Feedback loop broken if saturation

Is the controller stable?

Controller states may wind-up

### Anti-windup



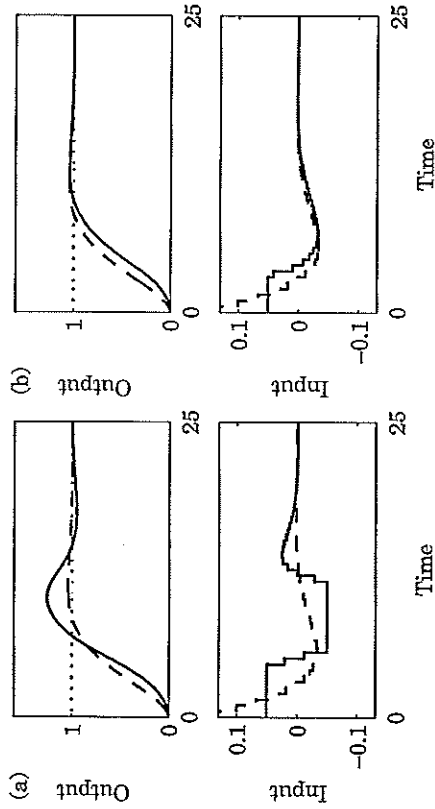
Measure or estimate the actual input  $u_p$

$$\hat{x}(k+1) = (\Phi - KC)\hat{x}(k) + Ky(k) + \Gamma\hat{u}_p(k)$$

$$\hat{u}_p(k) = \text{sat}(v(k))$$

This type of "tracking" can be used for any type of controller

### Antiwindup for double integrator



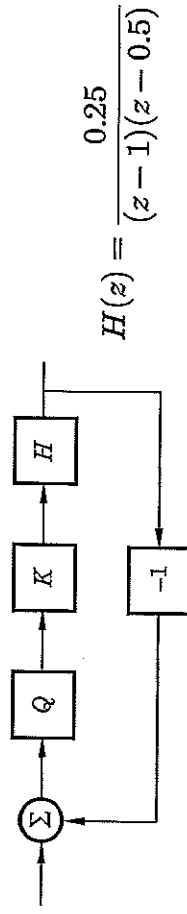
### Effects of roundoff and quantization

- Nonlinear phenomena
- Limit cycles and/or bias
- Analysis tools
  - Nonlinear analysis
  - Describing function approximation
  - Model quantization as stochastic processes

### Numerics

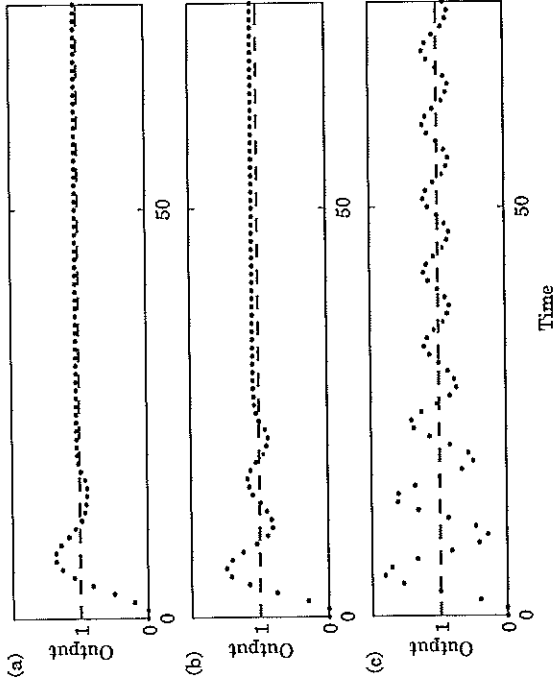
- Word-length, Computer, A/D and D/A converters
- Fixed or floating point computations (IEEE standard)
- Special hardware, DSP?
- Influence of noise and quantization
- Choice of realization

### Effect of roundoff



Without quantization: Stable for  $K < 2$

### With quantization



$K = 0.8$

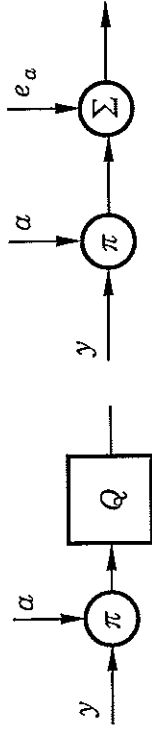
$K = 1.2$

$K = 1.6$

### Linear models for quantization and roundoff

Assume

- The input varies sufficiently much
  - Sufficiently many bits in the converter ( $\geq 8$ )
- then the error can be modeled as independent rectangular distributed noise with  $\sigma^2 = \delta^2/12$



### Realization of controllers

Want to realize (implement) the controller

$$(1 + a_1q^{-1} + a_2q^{-2} + \dots + a_nq^{-n}) y(k) = (b_0 + b_1q^{-1} + \dots + b_mq^{-m}) u(k)$$

Some different realizations are:

- Companion form
- Direct form
- Series – Jordan
- Parallel form – Diagonal
- Lattice or ladder form
- $\delta$ -operator form

The realizations are more or less sensitive to coefficient errors

### How do roots vary with coefficients?

$$A(z) = (z - p_1) \dots (z - p_n) = z^n + a_1z^{n-1} + \dots + a_n$$

A change  $a_i \rightarrow a_i + \delta a_i$  gives  $p_i \rightarrow p_i + \delta p_i$

$$0 = A(p_k + \delta p_k, a_i + \delta a_i) \approx \underbrace{A(p_k, a_i)}_{=0} + \frac{\delta A}{\delta z} \Big|_{z=p_k} \delta p_k + \frac{\delta A}{\delta a_i} \Big|_{z=p_k} \delta a_i + \dots$$

Because

$$\frac{\delta A}{\delta a_i} \Big|_{z=p_k} = p_k^{n-i} = \prod_{j \neq k} (p_k - p_j)$$

For a root  $p_k$  with multiplicity  $m$  then

$$\delta p_k \approx - \frac{p_k^{n-i}}{\prod_{j \neq k} (p_k - p_j)} (\delta a_i)^{1/m}$$

Most sensitive close or multiple roots.  $a_n$  is most sensitive

### Ill-conditioned realizations

Don't use "direct" polynomial form or companion forms.  
For  $H(z) = b^4/(z + a)^4$ , this would mean

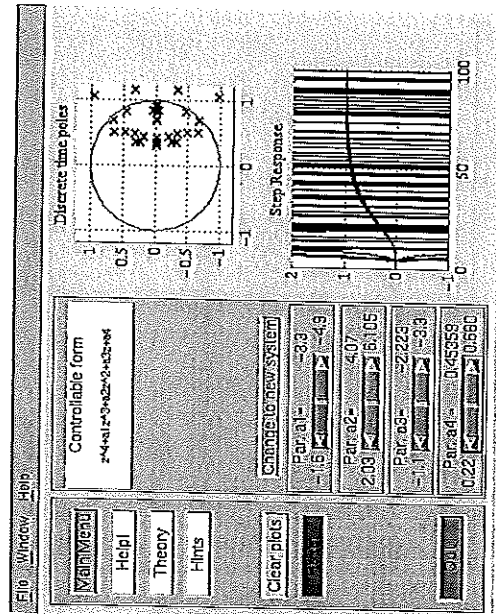
```
begin
x4:= x3
x3:= x2
x2:= x1
x1:= -4*a*x1 -6*a^2*x2 -4*a^3*x3 -a^4*x4 +u
y:= b^4*x4
end
```

Most sensitive when many equal roots:

$$(z - p)^n - \epsilon = 0 \Rightarrow z = p + \epsilon^{1/n}$$

Short  $h \Rightarrow$  All poles around  $z = 1$

Vary 1% in the coefficients.

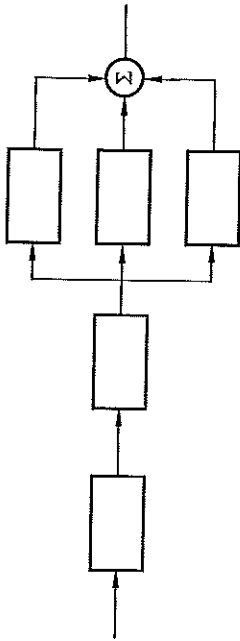


### Example – Controllable form

$$H(z) = \frac{z^4}{z^4 - 3.3z^3 + 4.07z^2 - 2.223z + 0.45359}$$

### Well-conditioned realizations

Use series and parallel connections of first and second order blocks

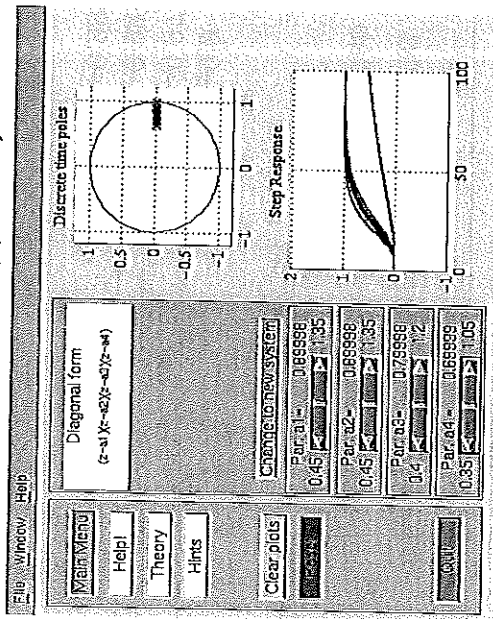


```
begin
x4:= - a*x4 + b*u
x3:= - a*x3 + b*x4
x2:= - a*x2 + b*x3
x1:= - a*x1 + b*x2
y:= x1
end
```

Series or (almost) Jordan form:

### Example – Series form

$$H(z) = \frac{K}{(z - 0.9)(z - 0.9)(z - 0.8)(z - 0.7)}$$



Vary 1% in the coefficients.

### Short sampling interval modification

If  $h$  is small, then the matrix  $\Phi$  in the state update

$$x(kh + h) = \Phi x(kh) + \Gamma y(kh)$$

(shift operator form) is almost equal to identity. Round-off errors in  $\Phi$  can have drastic effects.

Instead, use the modified equation

$$x(kh + h) = x(kh) + (\Phi - I)x(kh) + \Gamma y(kh)$$

This is called  $\delta$ -operator form.

Both  $\Phi - I$  and  $\Gamma$  are proportional to  $h$ .

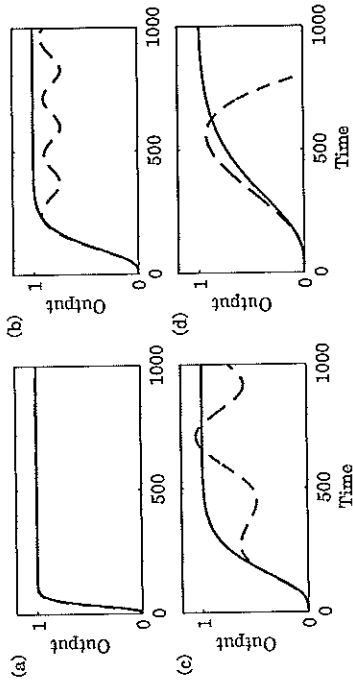
### Code for modified Jordan form

```
(b = 1 + a)
begin
  x4:= x4 + b*(u - x4)
  x3:= x3 + b*(x4 - x3)
  x2:= x2 + b*(x3 - x2)
  x1:= x1 + b*(x2 - x1)
  y:= x1
end
```

### Example — Three realizations

Chopped to 7 significant figures in Matlab

$$H(z) = \frac{b^4}{(z + a)^4}$$



- (a)  $a = -0.9$
- (b)  $a = -0.97$
- (c)  $a = -0.98$
- (d)  $a = -0.99$

Shift-operator controllable form (dashed)

Jordan form (dash-dotted)

$\delta$ -operator controllable form (full)

### Code for $\delta$ -operator controller form

```
begin
  x4:= x4+x3
  x3:= x3+x2
  x2:= x2+x1
  x1:= x1- b1 *x1 - b2*x2 - b3*x3 - b4*x4 + u
  y:= b4*x4
end
b1 = 4b, b2 = 6b^2, b3 = 4b^3, b4 = b^4
```

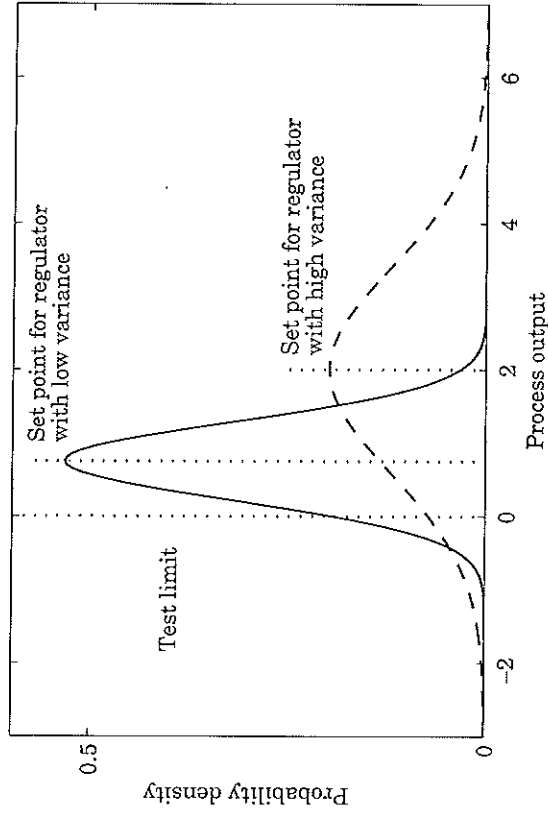
## Summary

- Organizing of the code
- Anti-aliasing filters
- Nonlinearities
- Anti reset-windup
- Roundoff and quantization
- Coefficient sensitivity

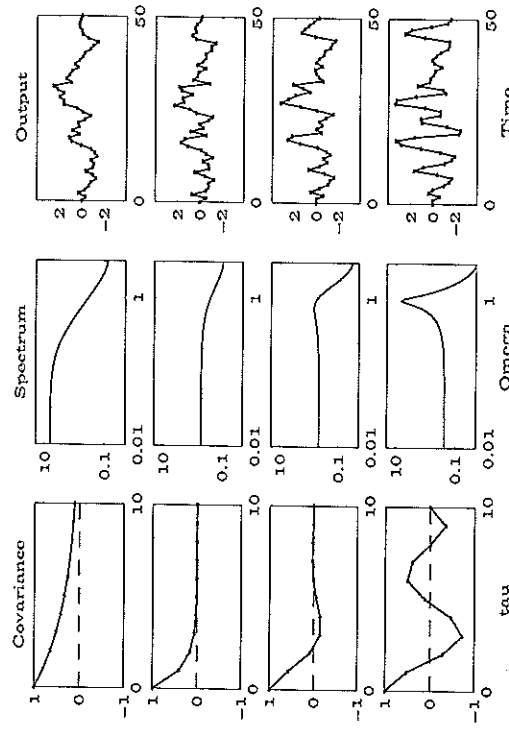
## Lecture 7 Part 2: Stochastic disturbances

- State space models
- Input-output models
- Spectral factorization
- Continuous-time stochastic processes

### Motivation



### Covariance, spectral density, and realization



Error-correction: The spectra should be divided by  $2\pi$

### Discrete-time white noise

has the covariance function

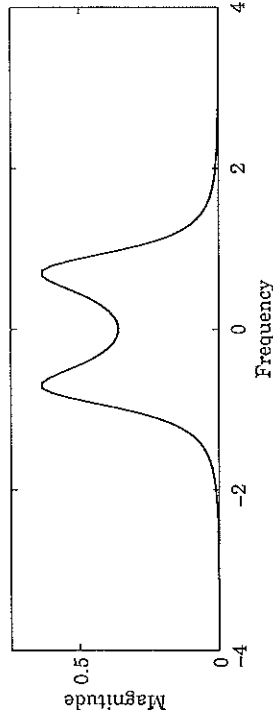
$$r(\tau) = \begin{cases} \sigma^2 & \tau = 0 \\ 0 & \tau = \pm 1, \pm 2, \dots \end{cases}$$

and the spectral density

$$\phi(\omega) = \frac{\sigma^2}{2\pi}$$



### Today's Challenge Example



How do we filter white noise to get an output with the plotted spectral density:

$$F(\omega) = \frac{1}{2\pi} \cdot \frac{0.3125 + 0.25 \cos \omega}{2.25 - 3 \cos \omega + \cos(2\omega)}$$

Are there more than one solutions?

### Linear stochastic difference equations

$$x(k+1) = \Phi x(k) + v(k)$$

where the white noise  $v(k)$  is independent of  $x(k')$  for  $k' \leq k$ .

Need to specify:

Initial distribution:  $m_0$  and  $R_0$

Noise covariance:  $R_1$

### Example – First order filter

The difference equation

$$x(k+1) = \alpha x(k) + v(k) \quad m_v = 0, \quad \text{cov}[v] = r_1$$

with initial condition  $\mathbb{E}x(k_0) = m_0$ ,  $\text{cov}[x(k_0)] = r_0$  gives:

Mean value

$$m(k+1) = \alpha m(k), \quad m(k_0) = m_0$$

$$m(k) = \alpha^{k-k_0} m_0$$

Covariance function

$$P(k+1) = \alpha^2 P(k) + r_1, \quad P(k_0) = r_0$$

$$P(k) = \alpha^{2(k-k_0)} r_0 + \frac{1 - \alpha^{2(k-k_0)}}{1 - \alpha^2} r_1$$

### Properties of $x(k+1) = \Phi x(k) + v(k)$

Mean value

$$m(k+1) = \mathbb{E}x(k+1) = \Phi m(k) \quad m(0) = m_0$$

Covariance function

$$P(k) := \text{cov}[x(k), x(k)] = \mathbb{E}\tilde{x}(k)\tilde{x}^T(k)$$

where  $\tilde{x} = x - m$  and

$$\tilde{x}(k+1)\tilde{x}^T(k+1) = \{\Phi\tilde{x}(k) + v(k)\}\{\Phi\tilde{x}(k) + v(k)\}^T$$

$$= \Phi\tilde{x}(k)\tilde{x}^T(k)\Phi^T + \Phi\tilde{x}(k)v^T(k) + v(k)\tilde{x}^T(k)\Phi^T + v(k)v^T(k)$$

Taking expectation gives

$$P(k+1) = \Phi P(k)\Phi^T + R_1 \quad P(0) = R_0$$

## Input-output models

White noise through linear filters

$$y(k) = \sum_{l=-\infty}^k h(k-l)u(l) = \sum_{n=0}^{\infty} h(n)u(k-n)$$

Taking mean values

$$\begin{aligned} m_y(k) &= \mathbb{E}y(k) = \mathbb{E} \sum_{n=0}^{\infty} h(n)u(k-n) \\ &= \sum_{n=0}^{\infty} h(n)\mathbb{E}u(k-n) = \sum_{n=0}^{\infty} h(n)m_u(k-n) \end{aligned}$$

The mean value behaves as the signal  
Use zero mean value in the following

## Covariance function

Assume stationarity

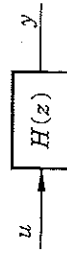
$$\begin{aligned} r_y(\tau) &= \mathbb{E}y(k+\tau)y^T(k) = \mathbb{E} \sum_{n=0}^{\infty} h(n)u(k+\tau-n) \left( \sum_{l=0}^{\infty} h(l)u(k-l) \right)^T \\ &= \sum_{n=0}^{\infty} \sum_{l=0}^{\infty} h(n) \left( \mathbb{E}u(k+\tau-n)u^T(k-l) \right) h^T(l) \\ &= \sum_{n=0}^{\infty} \sum_{l=0}^{\infty} h(n) r_u(\tau+l-n) h^T(l) \end{aligned}$$

Some care must be taken with respect to exchange of summations and expectations

## Simplification using spectral density

$$\begin{aligned} \phi_y(\omega) &= \frac{1}{2\pi} \sum_{n=-\infty}^{\infty} e^{-in\omega} r_y(n) \\ &= \frac{1}{2\pi} \sum_{n=-\infty}^{\infty} e^{-in\omega} \sum_{k=0}^{\infty} \sum_{l=0}^{\infty} h(k)r_u(n+l-k)h^T(l) \\ &= \frac{1}{2\pi} \sum_{k=0}^{\infty} \sum_{n=-\infty}^{\infty} \sum_{l=0}^{\infty} e^{-ik\omega} h(k) e^{-i(n+l-k)\omega} \cdot r_u(n+l-k) e^{il\omega} h^T(l) \\ &= \frac{1}{2\pi} \sum_{k=0}^{\infty} e^{-ik\omega} h(k) \sum_{n'=-\infty}^{\infty} e^{-in'\omega} r_u(n') \sum_{l=0}^{\infty} e^{il\omega} h^T(l) \\ &= H(e^{i\omega})\phi_u(\omega)H^T(e^{-i\omega}) \end{aligned}$$

## Main result



Input signal  $u(k)$  stationary stochastic process,  $m_u, \phi_u$   
If  $H$  is stable then  $y(k)$  stationary process with mean value

$$m_y = H(\mathbf{1})m_u$$

spectral density

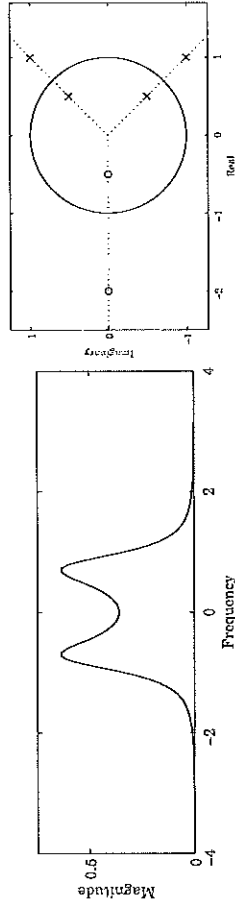
$$\phi_y(\omega) = H(e^{i\omega})\phi_u(\omega)H^T(e^{-i\omega})$$

cross-spectral density

$$\phi_{yu}(\omega) = H(e^{i\omega})\phi_u(\omega)$$

“Everything” can be generated by filtering white noise

### Solution of Challenge Example



The notation  $z = e^{i\omega}$  gives  $\cos \omega = (e^{i\omega} + e^{-i\omega})/2 = (z + z^{-1})/2$  and

$$\begin{aligned} \frac{1}{2\pi} \cdot \frac{0.3125 + 0.25 \cos \omega}{2.25 - 3 \cos \omega + \cos(2\omega)} &= \frac{1}{2\pi} \cdot \frac{0.3125 + 0.125(z + z^{-1})}{2.25 - 1.5(z + z^{-1}) + 0.5(z^2 + z^{-2})} \\ &= \frac{1}{2\pi} \cdot \underbrace{(0.5z + 0.25)}_{H(z)} \cdot \underbrace{(z^2 - z^{-1} + 0.5)}_{H(z^{-1})} \end{aligned}$$

White noise through  $H(z)$  gives the desired spectral density

### Spectral factorization

**Problem:** How generate a stochastic process with given spectral density from white noise  $u$ ?

$$\phi_y(\omega) = H(e^{i\omega})\phi_u(\omega)H^T(e^{-i\omega}) = F(z)|_{z=e^{i\omega}}$$

Introduce  $z = e^{i\omega}$  then the spectral density can be written as

$$F(z) = \frac{1}{2\pi} H(z)H^T(z^{-1})$$

**Note:** If  $z_i$  zero or pole of  $F$  then the same is true for  $z_i^{-1}$

$$\text{abs}(1/z) = 1/\text{abs}(z) \quad \text{arg}(1/z) = -\text{arg}(z)$$

Symmetry with respect to real axis as usual

### Stationary equivalence

Are there other filters that give the same spectral density?

Consider the three processes

$$x(k) = \frac{B(q)}{A(q)}v(k) + e(k) \quad y(k) = \frac{C(q)}{A(q)}w(k) \quad z(k) = \frac{D(q)}{A(q)}\varepsilon(k)$$

where  $v$ ,  $w$ ,  $e$  and  $\varepsilon$  are uncorrelated white noise processes with zero mean and variance one, then all three processes have the same spectral density if and only if

$$\left[ \frac{B(e^{i\omega})}{A(e^{i\omega})} \frac{B(e^{-i\omega})}{A(e^{-i\omega})} + 1 \right] = \frac{C(e^{i\omega})}{A(e^{i\omega})} \frac{C(e^{-i\omega})}{A(e^{-i\omega})} = \frac{D(e^{i\omega})}{A(e^{i\omega})} \frac{D(e^{-i\omega})}{A(e^{-i\omega})}$$

### Spectral factorization cont'd

Poles and zeros of  $F(z)$  in pairs such that

$$z_i z_j = 1 \quad p_i p_j = 1$$

1. Start with the desired spectral density  $F(z)$
2. Determine poles and zeros of  $F(z)$
3. Choose the poles and zeros that are less than 1 in magnitude,  $z_i$  and  $p_i$
4. Form the filter

$$H(z) = K \frac{\prod (z - z_i)}{\prod (z - p_i)} = \frac{B(z)}{A(z)}$$

Stationarity implies that  $|p_i| < 1$ , but zeros may have unit magnitude.  $K$  is chosen to get the right stationary gain.

### Innovation representations

$$y(k) = \sum_{n=-\infty}^k h(k-n)e(n) = \frac{B(z)}{A(z)}e(k)$$

Assume stable inverse

$$e(k) = \sum_{n=-\infty}^k g(k-n)y(n) = \frac{A(z)}{B(z)}y(k)$$

Eliminate old noise parts

$$\begin{aligned} y(k+1) &= \sum_{n=-\infty}^{k+1} h(k+1-n)e(n) = \sum_{n=-\infty}^k h(k+1-n)e(n) + h(0)e(k+1) \\ &= \underbrace{\sum_{n=-\infty}^k h(k+1-n) \sum_{l=-\infty}^n g(n-l)y(l)}_{\text{Prediction of } y(k+1)} + \underbrace{h(0)e(k+1)}_{\text{Innovation}} \end{aligned}$$

### Calculation of variances

What is the variance of

$$y(k) = \frac{B(q)}{A(q)}e(k)$$

where  $e$  is white noise with unit variance?

$$\begin{aligned} \mathbb{E}y^2 &= \int_{-\pi}^{\pi} \phi(\omega) d\omega \\ &= \frac{1}{i} \int_{-\pi}^{\pi} \phi(\omega) e^{-i\omega} d(e^{i\omega}) \\ &= \frac{1}{2\pi i} \oint \frac{B(z)B(z^{-1})}{A(z)A(z^{-1})} \cdot \frac{dz}{z} \end{aligned}$$

### Continuous-time white noise

Problems!

$$\phi(\omega) = \frac{1}{2\pi} \int_{-\infty}^{\infty} e^{-i\omega t} r(t) dt$$

$$r(t) = \int_{-\infty}^{\infty} e^{i\omega t} \phi(\omega) d\omega$$

White noise (formally)

$$\phi(\omega) = \frac{r_0}{2\pi}$$

$$r(t) = r_0 \delta(t)$$

Thus

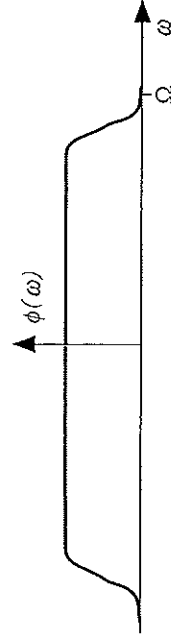
$$r(0) = \int_{-\infty}^{\infty} \phi(\omega) d\omega = \infty$$

Infinite variance!

### The infinite variance problem

How to circumvent the problem of infinite white noise variance?

- Band-limited white noise ?



- Use Wiener processes  $w(t)$  (Model for random walk)

$$dw = w(t+dt) - w(t) \quad \mathbb{E}(dw)^2 = r_0 dt \quad w(t) = \int_0^t e(s) ds$$

where  $e$  is white noise.

## Summary

- Minimize output variance due to stochastic disturbances
- Stochastic processes
- White noise
- Transfer function reshapes spectral density
- Find filters by spectral factorization