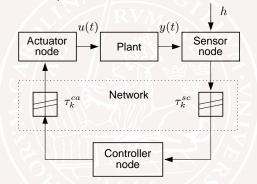
Jitterbug – A Matlab Toolbox for Stochastic Control Performance Analysis

Bo Lincoln and Anton Cervin

Department of Automatic Control Lund University

Motivation 1: Networked Control

Johan Nilsson: *Real-Time Control Systems with Delays*, PhD thesis, 1998 (cited 1450 times)

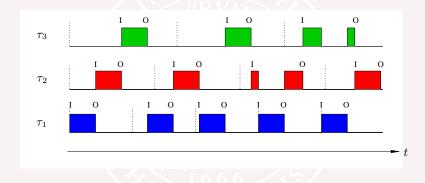


How is performance affected by time-varying delays τ_k^{sc} and τ_k^{ca} ?

How to design an optimal controller?

Motivation 2: Real-Time Scheduling

Example: Three control tasks executing on a shared computing platform under EDF scheduling



How is performance affected by input and output jitter?

How to design an optimal controller?

Analysis Using Jitterbug

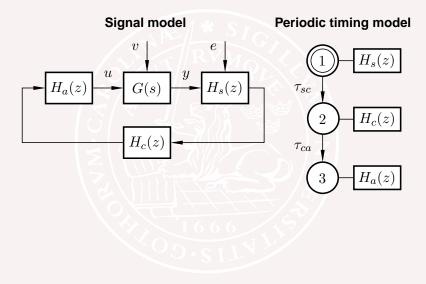
Inputs:

- Signal model
 - Continuous-time and discrete-time linear systems driven by white noise
 - Quadratic cost functions
- Timing model
 - Determines when the discrete-time systems are updated
 - Basic period h
 - Random delays between timing nodes described by probability mass functions with resolution δ

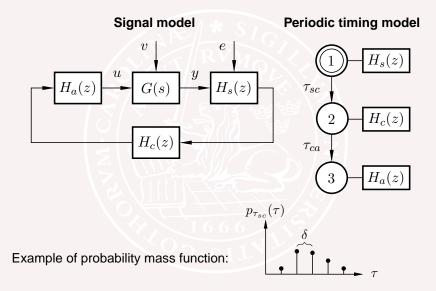
Outputs:

- Total cost (∞ if not mean-square stable)
- Spectral densities of all outputs

Example: Networked Control Loop



Example: Networked Control Loop



Example of Analysis

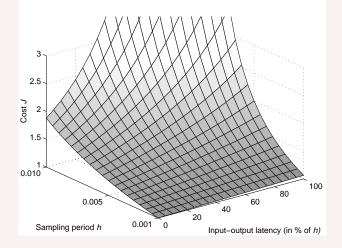
 $G(s) = \frac{1000}{s(s+1)}, \ R_{1c} = 1$ Plant: $H_s(z) = 1, \qquad R_2 = 0.01$ Sampler: $H_c(z) = -K\left(1 + \frac{T_d}{h}\frac{z-1}{z}\right)$ Controller: Actuator: $H_{a}(z) = 1$ $J = \lim_{T \to \infty} \frac{1}{T} \int_{0}^{T} (y^{2}(t) + u^{2}(t)) dt$ Cost function: **Delay distributions:** $p_{\tau_{sc}}, p_{\tau_{ca}}$

Matlab Commands

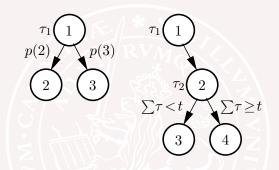
```
G = 1000/(s*(s+1));
Qc = diag([1 1]);
Hs = 1:
Hc = -K*(1+Td/h*(z-1)/z);
Ha = 1:
Ptausc = [ ... ];
Ptauca = [ ... ];
N = initjitterbug(delta,h);
N = addtimingnode(N, 1, Ptausc, 2);
N = addtimingnode(N,2,Ptauca,3);
N = addtimingnode(N,3);
N = addcontsys(N, 1, G, 4, Qc, R1c);
N = adddiscsys(N,2,Hs,1,1,[],R2);
N = adddiscsys(N,3,Hc,2,2);
N = adddiscsys(N, 4, Ha, 3, 3);
N = calcdynamics(N);
J = calccost(N)
```

Example of Results

Vary sampling period h and total delay:



More Complicated Models



- random choice of path
- choice of path depending on previous delay
- different update equations in different nodes
- different update equations depending on previous delay
- aperiodic systems

Internal Workings

- Sample the continuous-time systems, the continuous-time noise, and the cost functions with the time-grain δ
- 2 Translate the timing model into a Markov chain
- Formulate the closed-loop system as a jump linear system

$$x(k+1) = \Phi(m)x(k) + e(k), \quad \mathbf{E}\left\{e(k)e^{T}(k)\right\} = R(m)$$

where $\Phi(m)$ and R(m) depend on the Markov state m

③ Compute the stationary covariance $P = \mathbf{E} \left\{ x x^T \right\}$ from

$$P(k+1) = \mathbf{E}\left\{\Phi(m)P(k)\Phi(m)^{T} + R(m)\right\}$$

- Aperiodic systems: iterate until convergence
- Periodic systems: solve system of n² linear equations

Control Design Using Jitterbug

Sampled-data LQG controller for continuous-time plant

- ZOH or impulse hold sampling
- Kalman filter with or without direct term
- Constant-delay design
- Variable-delay design ⇒ stochastic Riccati equation

Example: Intersample Variance

[See Computer-Controlled Systems, p. 493-495]

Consider ZOH control of

 $dx = u \, dt + dv$

where v(t) is a Wiener process with incremental covariance dt.

Assume sampled measurements

$$y(t_k) = x(t_k) + \varepsilon(t_k), \quad \mathbf{E}\,\varepsilon^2 = 1$$

Example: Intersample Variance

[See Computer-Controlled Systems, p. 493-495]

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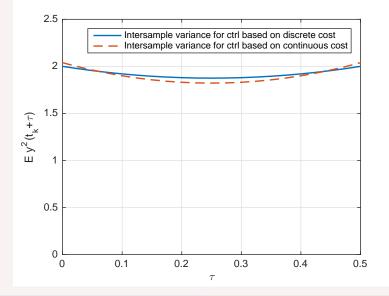
Assume sampled measurements

$$y(t_k) = x(t_k) + \varepsilon(t_k), \quad \mathbf{E}\,\varepsilon^2 = 1$$

Compare:

- Controller minimizing $J = \mathbf{E} y^2(t_k)$
- Controller minimizing $J = {\bf E} \int_0^h (y^2(t_k+\tau)) d\tau$

Example: Intersample Variance



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Jitterbug

Example: Delay Compensation

Plant:	$P(s) = \frac{1}{s^2 - 1},$	$R_{1c} = 1$
Sampler:	h = 0.5,	$R_2 = 0.01$
Cost function:	$J = \mathbf{E} \big(y^2(t) + 0 \big)$	$0.01u^2(t)$) dt
Input-output delay:	$ au \in U(0, au_{\max}),$	$0 \le \tau_{\max} \le h$

Example: Delay Compensation

h

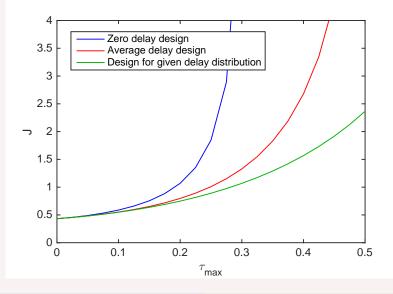
Plant:
$$P(s) = \frac{1}{s^2 - 1}, R_{1c} = 1$$

Sampler: $h = 0.5, R_2 = 0.01$
Cost function: $J = \mathbf{E}(y^2(t) + 0.01u^2(t)) dt$
Input-output delay: $\tau \in U(0, \tau_{max}), 0 \le \tau_{max} \le 0$

Compare:

- Controller designed assuming zero delay
- Controller designed for average delay
- Controller designed for the given delay distribution

Example: Delay Compensation



Conclusions

- Jitterbug can evaluate quadratic performance criteria for linear stochastic systems under quite general timing models
 - Input-output delay
 - Sampling and output jitter
 - Vacant sampling, lost controls
 - Gain scheduling based on actual delay
 - ...
- Convenient commands for delay-aware LQG design
- Limitations:
 - Average-case performance analysis (no worst-case guarantees)
 - Delays assumed independent from period to period

References

Y. Ji, H. J. Chizeck, X. Feng & K. A. Loparo (1991): "Stability and control of discrete-time jump linear systems." *Control-Theory and Advanced Applications*, 7:2, pp. 447–270.

J. Nilsson (1998): *Real-Time Control Systems with Delays*. PhD Thesis TFRT-1049, Department of Automatic Control, Lund Institute of Technology.

B. Lincoln & A. Cervin (2002): "Jitterbug: A Tool for Analysis of Real-Time Control Performance". In *Proc. IEEE Conference on Decision and Control*.

Download:

http://www.control.lth.se/research/tools/jitterbug/